

BOISE COMIC ARTS FESTIVAL XIV SCHEDULE

Boise Centre

SUNDAY, September 6, 12:00 p.m.–5:00 p.m.

Portfolio Reviews

***Portfolio reviews will take place before BCAF opens to the public on Sunday.**

Rooms 110A & 120C

10:00 a.m.-11:30 a.m. Portfolio Reviews. Interested in getting feedback and advice from professional comic creators? Sign up for a spot to have your portfolio reviewed! BCAF XIV guest creators will be on-hand offering art critiques and insights on how to break into the comics industry. Guest creators providing portfolio reviews - David Brothers, David Storm, Greg & Fake, Jamie S. Rich, Jeremy Lawson, Leila del Duca, Lukas Ketner, Morgan Hampton, Oliver Bly, and Tadd Galusha. Space is limited and registration is encouraged. Walk-ins will be accepted as space allows.

10:00 a.m.-10:30 a.m. [Register](#)

10:30 a.m.-11:00 a.m. [Register](#)

11:00 a.m.-11:30 a.m. [Register](#)

Activities

Lobby

12:00 p.m.-5:00 p.m. LEGO® Display. Join the Idaho LEGO® Users Group for a display of talent, patience, and precision engineering. LEGO® creations from around the Treasure Valley will be exhibited.

12:00 p.m.-5:00 p.m. BCAF XIV Sponsor Booths. Boise Comic Arts Festival would not be possible without the support of our stellar sponsors, including the [Boise Public Library Foundation](#) and the [College of Idaho](#). If you enjoy the fest, be sure to thank them for all they do!

12:00 p.m.-5:00 p.m. BCAF XIV Exhibitors. While you're in the Lobby, be sure to stop by the City of Boise Department of Arts & History table to learn about their great works supporting local artists, check out some amazing cosplay builds at the Geeked Out Ninjas spot, and just down the hall you'll find the Treasure Valley Ghostbusters, folks from the Boise National Forest, Southern Idaho Mushroom Club, and ODND.

Creators, Exhibitors & Vendors

Artists' Alley - Room 100

12:00 p.m.-5:00 p.m. Artists' Alley. Over 100 creators, vendors and exhibitors are slated to appear in Artists' Alley, including our guest creators, and more. This is a great opportunity to meet comic creators and purchase original artwork and comics!

[Learn more about our Guest Creators & Exhibitors](#)

Guest Creator Signings

Artists' Alley – Shared Stories Table – K1

1:00 p.m.-1:45 p.m. Mike Lawrence. Limited copies of his books *The Lionharts* and *Science Comics: Deep Sea Creatures* will be available.

2:00 p.m.-2:45 p.m. David Storm. Limited copies of his books *Dead Mall* and *Pantomime* will be available.

Panels

Room 120A

1:00 p.m.-1:45 p.m. Progressively Horrified Podcast Live. Horror gets the live treatment at BCAF! Join **Jeremy Whitley** and **Emily C. Martin**, hosts of the Progressively Horrified podcast, for a special live episode featuring guest **DB Andry**.

Progressively Horrified is a podcast that takes a critical, progressive look at horror across movies, television, comics, books, and more. The hosts and their guests go beyond scares and gore to explore the social and cultural ideas hiding beneath the surface, including feminism, LGBTQ+ representation, racial and social justice, disability, mental health, and the work of women and creators of color.

For this special BCAF event, Jeremy and Emily will be joined by comics writer DB Andry, whose work includes *Resonant*, *Denizen*, *Creepshow*, and *Crush Depth*. Together, they'll dig into what makes horror work and what the genre can say about the world around us.

2:00 p.m.-2:45 p.m. The Arrowverse. Go behind the scenes of the Arrowverse with acclaimed writer **Pornsak Pichetshote** in a conversation spanning television and comics. Pornsak will delve into his work overseeing DC Entertainment's TV department, helping spearhead what would become the CW's Arrowverse of shows and also discuss his current work on DC's *Absolute Green Arrow*, offering insight into the process of bringing one of DC's iconic heroes to life across different storytelling mediums.

Discover how the character evolves from screen to page and hear firsthand about Pornsak's approach to crafting stories for both television and comics. Whether you're a longtime Green Arrow fan or new to the character, this panel offers a unique look at the past, present, and future of the Emerald Archer.

3:00 p.m.-3:45 p.m. Romance in Comics. Love, longing, heartbreak, and happily-ever-afters take center stage in this conversation about romance in comics. Join creators **Jamie S. Rich**, **Jeremy Whitley**, **Megan Levens**, and **Leah Williams** as they explore what makes a great comics romance—and why the medium is well suited to telling stories about relationships and connection. From building compelling characters and chemistry to balancing romance with action, humor, fantasy, and drama, our panelists will discuss their approaches to creating memorable love stories on the page.

4:00 p.m.-4:45 p.m. Working in Videogames. What does it take to build a career in the video game industry? Join comics and games writer **Frank Barbieri** and former game producer **Matthew Gillikin** for a behind-the-scenes look at the creative and technical paths into game development.

Barbieri has worked as a writer on games including *Darksiders Genesis*, *Ruined King: A League of Legends Story*, and *Destiny 2*, while Gillikin has been involved in game production, testing, and design on titles including *Dungeon Siege II*, *Dungeon Siege II: Broken World*, and *Asheron's Call 2*.

Together, they'll explore how stories and gameplay come together, what it's like to collaborate on large game-development teams, and how skills from comics, writing, and other creative fields can translate to careers in games.

Room 120B

12:30 p.m.-2:00 p.m. Dungeons & Drawing. There's something ookey spooky stalking the Old Idaho Penitentiary! Will three supernatural investigators be able to figure out how to put an end to its grisly killing spree? Will our three special guests be able to play at the same time as they draw their adventure on the spot?

Featuring local cartoonist and GM Vannotes with players Sam Henze, Alieha Dryden, and TS Pincock, this epic Monster of the Week and live drawing session set in Idaho is sure to make you laugh, cry, and cheer.

2:00 p.m.-2:45 p.m. Working in Animation. Join comics creators **Amy Chu** and **Oliver Bly** for a discussion about working across comics and animation and the creative possibilities of each medium. Amy Chu brings experience writing for Netflix's acclaimed anime series *DOTA: Dragon's Blood*, as well as her extensive work across comics and graphic novels. Oliver Bly, an animator and cartoonist and the creator of the award-winning graphic novel *The Mushroom Knight*, brings his own perspective on moving between animation, illustration, and comics. Together, they'll discuss developing characters and stories for animation, the collaborative nature of production, and how skills from comics and illustration can translate to animation.

3:00 p.m.-3:45 p.m. The Intersection of Comics and Manga. Where do comics and manga meet, and what can fans learn from the traditions of each? Join **David Brothers** and **Emily C. Martin** for a

conversation exploring the connections, influences, and creative possibilities at the intersection of comics and manga.

From visual storytelling and panel composition to genre, pacing, character design, and the ways readers experience a story on the page, our panelists will examine how ideas move between cultures and creative traditions. They'll also discuss the influence of manga on comics and the diverse ways creators and readers are reshaping the boundaries between the two forms.

4:00 p.m.-4:45 p.m. Beyond the Table: The Business Side of Cons. Are you thinking about selling at BCAF or other conventions? Are you new to conventions and want to make your application or booth stick out? Hear from experienced vendors on their application process, how they market and showcase their merchandise, and how they build a booth presence that attracts customers!

Room 130

1:00 p.m.-1:45 p.m. BCAF Reads: Mimi Pond. Join cartoonist and writer **Mimi Pond** for a conversation about her graphic memoir *Do Admit: The Mitford Sisters and Me*, this year's featured BCAF Reads adult selection. Moderated by **Dr. Rachel Miller**, history professor at the College of Idaho, this engaging discussion will explore Pond's fascination with the remarkable—and controversial—Mitford sisters and the ways comics can bring history, biography, and personal storytelling together.

The six Mitford sisters came of age in Britain during the turbulent decades surrounding World War II, each forging a very different path through politics, literature, art, and society. Their lives included connections to some of the most significant—and sometimes troubling—figures and movements of the 20th century, from novelist Nancy Mitford and political activist Jessica “Decca” Mitford to Diana Mitford, who became associated with British fascism and Adolf Hitler. Their wildly divergent lives, complicated family dynamics, and place in British cultural history have continued to fascinate readers and historians.

In *Do Admit*, Pond approaches the Mitfords not simply as historical subjects, but through her own decades-long fascination with their story, creating a uniquely personal exploration of history, obsession, and the experience of discovering the past.

BCAF Reads is a new Treasure Valley-wide community book club connected to the Boise Comic Arts Festival, celebrating the power of storytelling through graphic novels.

2:00 p.m.-3:00 p.m. Cosplay Karaoke. Show off your cosplay and your singing skills! Join fellow cosplayers for a fun, all-ages karaoke session.

3:00 p.m.-4:45 p.m. Improv Jam. Are you the one at the game night doing lots of voices? When you play games or RPGs, is the most fun part the roleplay? Maybe you've always wanted to, but haven't found a way to try?! If so, all signs point to the fact that you are very creative and have fun improvising! At the Improv Jam, Dave and Matt will introduce aspiring folks to some fundamentals of improvising, with fun games, exercises, and scenes! All ages, family friendly. **Dave Ultis** is a lifelong improviser and RPG gamemaster and player. **Matt Crofoot** is a seasoned improviser, educator, and produces improv shows locally for **Recycled Minds Comedy**.

Workshops

Room 120C

1:00 p.m.-1:45 p.m. Costume Design through Character Development. Join cosplayer and BCAF Cosplay Contest Judge Amanda Fitch for insight on creating your own original cosplay characters. Participants can learn the tips and tricks of designing their OCs and participate in practicing designing and sharing their creations.

2:00 p.m.-2:45 p.m. Return of the Great Kaiju Draw-Off. Comic book artist **Tadd Galusha** has contributed to numerous titles including *Teenage Mutant Ninja Turtles*, *Godzilla*, *Bubba Ho-Tep*, the Paleo-American series *The First Americans*, and the daikaiju wrestling series *Kaiju Libre* from Boise-based publisher, Arc Welder Studios.

Lukas Ketner is the artist and cover illustrator for *Count Crowley*, was the artist and co-creator of *Witch Doctor*, and his other comics work includes *Kill the Minotaur*, *Batman '66*, *Creepy Comics*, and *Headless Horseman Halloween Annual*.

In this workshop they'll combine forces to show you how to draw the biggest, baddest, city-crushing-est kaiju their imaginations can muster...again!

3:00 p.m.-3:45 p.m. The Basics of Armor and Prop Making. Want to learn all the key tools, best materials and basic techniques to craft awesome armor and props for your dream cosplays? This is the class for you! **MJ and Shawn** of *The Geeked Out Ninjas* will introduce you to the foundations to start building your dream.

4:00 p.m.-4:45 p.m. Comic Coloring and Painting. Bring your comics to life with **Lauren Affe**. In this workshop, Lauren will share techniques for creating mood, depth, atmosphere, and visual impact through comic coloring and painting.

Drawing from their work on comics including *Diablo*, *Count Crowley*, *Cuphead*, *Assassins Creed*, *Stranger Things*, and *The Witcher*, Lauren will demonstrate how thoughtful color choices can transform a page and strengthen a story.

Kids' Corner

Room 110A

2:00 pm.-2:45 pm. BCAF Reads Draw-Along with Mike Lawrence. Get ready to draw, create, and adventure with Mike Lawrence, creator of *The Lionharts*, this year's featured kids' selection for BCAF Reads! In this fun, interactive draw-along, Mike will guide participants through drawing characters and scenes inspired by his graphic novel, sharing tips and tricks along the way.

BCAF Reads is a new Treasure Valley-wide community book club connected to the Boise Comic Arts Festival, celebrating the power of storytelling through graphic novels.

10:00 a.m.-6:00 p.m. Drop-in Activities. All the following activities will be available in Kids' Corner during both days of BCAF XIV.

BCAF Field Guide Using templates, kids will help create pages for our first ever Boise Comic Arts Festival Field Guide!

Button-Making. Let your inner hero out! Kids can create their own superhero logo buttons that the library will press. They can either draw their own superhero or comic-themed buttons or press them using material provided by the library.

Clay Character Creation. Kids can sculpt their own take-home character using air dry clay, letting their imagination run wild with this hands-on activity. Supplies are limited, so stop by early!

Creating Comic Panels. Kids will be given the chance to create their own comic using panels to tell an original story. If they prefer, we will also have comic templates available that gives kids a beginning panel that they can add onto.

DIY Pokémon Cards. Create your own Pokémon! The library will provide blank templates of Pokémon cards where kids can design and draw their own made-up Pokémon. They can also create their Pokémon's moves, abilities, and status effects to use them in battle against each other to find out who is the champion once and for all!

Library Graphic Novels, Picture Books, and Kids Comics. The library will supply a variety of books related to comics or graphic novels if you want a quiet story-filled break or picture books you can read with your family.

Design Your Own Superhero Cape. Show off your superhero logo and colors! Kids will be able to make their own superhero cape using paper bags and butcher paper.

Teen Zone

Room 110B

10:00 a.m.-6:00 p.m. Drop-in Activities. All the following activities will be available in the Teen Zone during both days of BCAF XIV.

Button-Making. Let your inner hero out! Teens can create their own superhero logo buttons that the library will press. They can either draw their own superhero or comic-themed buttons or press them using material provided by the library.

Create A Character. If you want inspiration to draw or write a new story, we got you covered! Using art and story dice, you can roll ideas for a new creative project you can start in the convention!

DIY Pokémon Cards. Create your own Pokémon! The library will provide blank templates of Pokémon cards where teens can design and draw their own made-up Pokémon. They can also create their

Pokémon's moves, abilities, and status effects to use them in battle against each other to find out who is the champion once and for all!

Instax Photo. Dress up with your friends for an Instax photo! We will have a backdrop with photo props for teens to have their photos taken and printed to take home. Cosplay encouraged!

Library Graphic Novels and Teen Comics. The library will supply a variety of books related to comics or graphic novels if you want a quiet story-filled break.

Nintendo Switch Gaming. If you are wanting to show off your Smash or Mario Kart skills, the teen room will have Switches and controllers you can use to find out once and for all who's the gaming champion.

Rubber Duck Cosplay Make a custom rubber duck based on your favorite fandom. Supplies are limited, so stop by early!

Snappix. Come create a satisfying-to-play-with piece of art! Teens will be able to create their own mosaic-style bead designs using Snappix fuse beads and sheets of black mesh canvas. No ironing needed!

Zine-Making. One of the librarians can give you a tutorial for making your own zine (little comic booklet)! We will show a few different ways of folding and cutting zines for teens to create their own stories, comics, art projects, poems, or whatever else. It's up to you! After the tutorial ends, the event will be drop-in, and teens can come in and out creating their own zine using materials we provide.

Quiet Room

Room 110DS

12:00 p.m.-5:00 p.m. Quiet Room. Shh...it's the Quiet Room. Need to take a break from the hustle and bustle of the festival? Visit the Quiet Room to relax, re-center, and enjoy a bit of peace before heading back out into the melee.

Gaming

Room 140 – Phoenix Fire Gaming Arena

12:00 p.m.-5:00 p.m. Magic: The Gathering - Bingo and Commander Night. Bring your Commander Deck and get ready to play! Pick up a Bingo sheet for free from The Mystic & The Mage table or Sam in the arena and play games at your own pace in the TCG Arena. At the end of your day at BCAF, you can use your points to claim prizes, such as random rares, booster packs, sleeves, or even a whole new commander deck!

12:00 p.m.-2:00 p.m. Learn to Play Lorcana with Phoenix Fire Games. [Registration required.](#) Come learn to play Lorcana and meet fellow players at the Phoenix Fire Arena at BCAF!

3:00 p.m.-5:00 p.m. Learn to Play Star Wars: Unlimited TCG with Phoenix Fire Games. [Registration required.](#) Come learn to play Star Wars: Unlimited and meet fellow players at the Phoenix Fire Arena at BCAF!

Room 110C/D The Quest Cavern

Role Playing Games

12:00 p.m.-2:00 p.m. [Beginner] Dungeons and Dragons 5e (2010) with Stephen! [Registration required.](#)

This table is for **BEGINNERS ONLY!** Learn to play Dungeons and Dragons for the first time with Stephen as you explore the sunken shipwreck! This is the perfect adventure if you've never played the game before and want to learn the rules in a friendly environment.

1:00 p.m.-4:00 p.m. [Beginner Friendly] One Page One Shot with Ryn! [Registration required.](#) One page RPGs are fun, quick adventures with quirky rules that can all be explained in a single page of text. If you want to play an RPG but not get bogged down in the rules, these are for you.

1:00 p.m.-4:00 p.m. [Beginner Friendly] Pathfinder 2e with Max! [Registration required.](#)

"Menace Under Otari"

Game System: Pathfinder 2e

Genre: Dungeon Crawl

Ages: Teens and Above

Experience: All levels welcome, this is an introductory adventure to tabletop games! Four premade characters will be provided.

Slots: 4 Players

"The small seaside town of Otari is known for its fresh fish and skilled sailors, but above all, it's a big logging town, providing valuable wood to the nearby metropolis of Absalom. But for you, Otari is home. You grew up playing on the docks, getting lost in the nearby woods, and hearing the fantastical stories of travelers from faraway lands, tales of terrifying dragons and virtuous knights. Such adventure always seemed so distant-until today! Word has begun to spread around Otari that there's a problem down at the Otari Fishery. Some are saying that some sort of beast is lurking in the basement, feeding on the stores of salted fish. Folks are worried that whatever is eating the fish might get hungry enough to eat the fishers next! You've received a letter from Tamily Tanderveil, the owner of the Fishery. Inside is a desperate plea for help. With the town guard busy protecting the loggers, she needs a few brave souls to venture down into the basement of her warehouse and put an end to the beast that's feasting on her fish! Do you have the courage to face the menace under Otari?"

1:30 p.m.-4:30 p.m. [Beginner Friendly] Dungeons and Dragons 5.5 with Vincent! [Registration required](#)

Learn to play Dungeons and Dragons 5.5e with Vincent! A desert town has been taken over by a crazed warlock. It's up to you and your party to find the gift of Oghma in the hidden temple in order to defeat the warlock and save the town!

2:30 p.m.-4:00 p.m. 13th Age 2nd Edition with Stephen! [Registration required](#). 13th Age is back at BCAF! Join Stephen for an iconic adventure, perfect for first time players or experienced players looking to try out a different system.